PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

			SMALL ENTITY TYPE			OTHER THAN OR SMALL ENTITY						
TOTAL CLAIMS			22					RATE	FEE	1	RATE	FEE
FO	8		NUMBER FILED		NUMB	BER EXTRA		BASIC FEE	385.00	OR	BASIC FEE	77.0.00
то	TAL CHARGEA	BLE CLAIMS	22 minus 20=		• 2			X\$ 9=		OR	X\$18=	36
IND	EPENDENT CL	AIMS	nus 3 =	us 3 = * / .			X43=		OR	X86=	86	
MULTIPLE DEPENDENT CLAIM PRESENT								+145=		OR	+290=	
* If the difference in column 1 is less than zero, enter "0" in column 2						i	TOTAL		OR	TOTAL	192	
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)							_	SMALL I	ENTITY	OR	OTHER SMALL	
AMENDMENT A	·	CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID I	BER OUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=		X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=		X43=		OR	X86=	
	FIRST PRESE	NTATION OF MU	JUIPLE DEF	ENDEN	CLAIM		1	+145=		OR	+290=	
	3 4 22							TOTAL ADDIT, FEE		OR	TOTAL ADDIT. FEE	
	·	(Column 1)		(Colun		(Column 3)	_					
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUME PREVIO PAID I	BER	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	· 21,	Minus	** 2	22	•		X\$ 9=		OR	X\$18=	
	Independent	• 4	Minus	***	4	-		X43=		OR	X86=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT COMM							,	+145=		OR	+290=	
(03,16,06)							<u> </u>	TOTAL ODIT, FEE		OR	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)												
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID I	BER BUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	. **		= .		X\$ 9=		OR	X\$18=	•
	Independent	* .	Minus	***	· CI AIAA		II	X43=		OR	X86=	,
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM								+145=	• 1	OR	+290=	
* If the entry in column 1 is less than the entry in column 2 write "0" in column 3.										∩P ∩P	TOTAL ADDIT, FEE	
1	The *Highest Num	ber Previously Paid	For (Total or	Independe	ent) is the	highest number	er foui	nd in the app	ropriate box	in col	umn 1.	